

when the Firewall is opened.

### `_HAL_FIREWALL_GET_PREARM`

#### **Description:**

- Check whether or not the Firewall pre arm bit is set.

#### **Return value:**

- FPA: bit setting status (TRUE or FALSE).

#### **Notes:**

- This macro can be executed inside a code area protected by the Firewall. This macro can be executed whatever the Firewall state (opened or closed) when NVDSL register is equal to 0. Otherwise (when NVDSL register is different from 0, that is, when the non volatile data segment is defined), the macro can be executed only when the Firewall is opened.

#### ***FIREWALL pre arm status***

`FIREWALL_PRE_ARM_RESET`

`FIREWALL_PRE_ARM_SET`

#### ***FIREWALL volatile data segment execution status***

`FIREWALL_VOLATILEDATA_NOT_EXECUTABLE`

`FIREWALL_VOLATILEDATA_EXECUTABLE`

#### ***FIREWALL volatile data segment share status***

`FIREWALL_VOLATILEDATA_NOT_SHARED`

`FIREWALL_VOLATILEDATA_SHARED`

## 24 HAL FLASH Generic Driver

### 24.1 FLASH Firmware driver registers structures

#### 24.1.1 FLASH\_EraseInitTypeDef

##### Data Fields

- *uint32\_t TypeErase*
- *uint32\_t Banks*
- *uint32\_t Page*
- *uint32\_t NbPages*

##### Field Documentation

- ***uint32\_t FLASH\_EraseInitTypeDef::TypeErase***  
Mass erase or page erase. This parameter can be a value of [\*FLASH\\_Type\\_Erase\*](#)
- ***uint32\_t FLASH\_EraseInitTypeDef::Banks***  
Select bank to erase. This parameter must be a value of [\*FLASH\\_Banks\*](#) (*FLASH\_BANK\_BOTH* should be used only for mass erase)
- ***uint32\_t FLASH\_EraseInitTypeDef::Page***  
Initial Flash page to erase when page erase is disabled. This parameter must be a value between 0 and (max number of pages in the bank - 1) (eg: 255 for 1MB dual bank)
- ***uint32\_t FLASH\_EraseInitTypeDef::NbPages***  
Number of pages to be erased. This parameter must be a value between 1 and (max number of pages in the bank - value of initial page)

#### 24.1.2 FLASH\_OBProgramInitTypeDef

##### Data Fields

- *uint32\_t OptionType*
- *uint32\_t WRPArea*
- *uint32\_t WRPStartOffset*
- *uint32\_t WRPEndOffset*
- *uint32\_t RDPLevel*
- *uint32\_t USERType*
- *uint32\_t USERConfig*
- *uint32\_t PCROPConfig*
- *uint32\_t PCROPStartAddr*
- *uint32\_t PCROPEndAddr*

##### Field Documentation

- ***uint32\_t FLASH\_OBProgramInitTypeDef::OptionType***  
Option byte to be configured. This parameter can be a combination of the values of [\*FLASH\\_OB\\_Type\*](#)
- ***uint32\_t FLASH\_OBProgramInitTypeDef::WRPArea***  
Write protection area to be programmed (used for OPTIONBYTE\_WRP). Only one WRP area could be programmed at the same time. This parameter can be value of [\*FLASH\\_OB\\_WRP\\_Area\*](#)
- ***uint32\_t FLASH\_OBProgramInitTypeDef::WRPStartOffset***  
Write protection start offset (used for OPTIONBYTE\_WRP). This parameter must be a

- value between 0 and (max number of pages in the bank - 1) (eg: 25 for 1MB dual bank)
- ***uint32\_t FLASH\_OBProgramInitTypeDef::WRPEndOffset***  
Write protection end offset (used for OPTIONBYTE\_WRP). This parameter must be a value between WRPStartOffset and (max number of pages in the bank - 1)
- ***uint32\_t FLASH\_OBProgramInitTypeDef::RDPLevel***  
Set the read protection level.. (used for OPTIONBYTE\_RDP). This parameter can be a value of ***FLASH\_OB\_Read\_Protection***
- ***uint32\_t FLASH\_OBProgramInitTypeDef::USERType***  
User option byte(s) to be configured (used for OPTIONBYTE\_USER). This parameter can be a combination of ***FLASH\_OB\_USER\_Type***
- ***uint32\_t FLASH\_OBProgramInitTypeDef::USERConfig***  
Value of the user option byte (used for OPTIONBYTE\_USER). This parameter can be a combination of ***FLASH\_OB\_USER\_BOR\_LEVEL***,  
***FLASH\_OB\_USER\_nRST\_STOP***, ***FLASH\_OB\_USER\_nRST\_STANDBY***,  
***FLASH\_OB\_USER\_nRST\_SHUTDOWN***, ***FLASH\_OB\_USER\_IWDG\_SW***,  
***FLASH\_OB\_USER\_IWDG\_STOP***, ***FLASH\_OB\_USER\_IWDG\_STANDBY***,  
***FLASH\_OB\_USER\_WWDG\_SW***, ***FLASH\_OB\_USER\_BFB2***,  
***FLASH\_OB\_USER\_DUALBANK***, ***FLASH\_OB\_USER\_nBOOT1***,  
***FLASH\_OB\_USER\_SRAM2\_PE*** and ***FLASH\_OB\_USER\_SRAM2\_RST***
- ***uint32\_t FLASH\_OBProgramInitTypeDef::PCROPConfig***  
Configuration of the PCROP (used for OPTIONBYTE\_PCROP). This parameter must be a combination of ***FLASH\_Banks*** (except FLASH\_BANK\_BOTH) and ***FLASH\_OB\_PCROP\_RDP***
- ***uint32\_t FLASH\_OBProgramInitTypeDef::PCROPStartAddr***  
PCROP Start address (used for OPTIONBYTE\_PCROP). This parameter must be a value between begin and end of bank => Be careful of the bank swapping for the address
- ***uint32\_t FLASH\_OBProgramInitTypeDef::PCROPEndAddr***  
PCROP End address (used for OPTIONBYTE\_PCROP). This parameter must be a value between PCROP Start address and end of bank

#### 24.1.3 **FLASH\_ProcessTypeDef**

##### Data Fields

- ***HAL\_LockTypeDef Lock***
- ***\_IO uint32\_t ErrorCode***
- ***\_IO FLASH\_ProcedureTypeDef ProcedureOnGoing***
- ***\_IO uint32\_t Address***
- ***\_IO uint32\_t Bank***
- ***\_IO uint32\_t Page***
- ***\_IO uint32\_t NbPagesToErase***
- ***\_IO FLASH\_CacheTypeDef CacheToReactivate***

##### Field Documentation

- ***HAL\_LockTypeDef FLASH\_ProcessTypeDef::Lock***
- ***\_IO uint32\_t FLASH\_ProcessTypeDef::ErrorCode***
- ***\_IO FLASH\_ProcedureTypeDef FLASH\_ProcessTypeDef::ProcedureOnGoing***
- ***\_IO uint32\_t FLASH\_ProcessTypeDef::Address***
- ***\_IO uint32\_t FLASH\_ProcessTypeDef::Bank***
- ***\_IO uint32\_t FLASH\_ProcessTypeDef::Page***
- ***\_IO uint32\_t FLASH\_ProcessTypeDef::NbPagesToErase***
- ***\_IO FLASH\_CacheTypeDef FLASH\_ProcessTypeDef::CacheToReactivate***

## 24.2 FLASH Firmware driver API description

### 24.2.1 FLASH peripheral features

The Flash memory interface manages CPU AHB I-Code and D-Code accesses to the Flash memory. It implements the erase and program Flash memory operations and the read and write protection mechanisms.

The Flash memory interface accelerates code execution with a system of instruction prefetch and cache lines.

The FLASH main features are:

- Flash memory read operations
- Flash memory program/erase operations
- Read / write protections
- Option bytes programming
- Prefetch on I-Code
- 32 cache lines of 4\*64 bits on I-Code
- 8 cache lines of 4\*64 bits on D-Code
- Error code correction (ECC): Data in flash are 72-bits word (8 bits added per double word)

### 24.2.2 How to use this driver

This driver provides functions and macros to configure and program the FLASH memory of all STM32L4xx devices.

1. Flash Memory IO Programming functions:
  - Lock and Unlock the FLASH interface using HAL\_FLASH\_Unlock() and HAL\_FLASH\_Lock() functions
  - Program functions: double word and fast program (full row programming)
  - There Two modes of programming:
    - Polling mode using HAL\_FLASH\_Program() function
    - Interrupt mode using HAL\_FLASH\_Program\_IT() function
2. Interrupts and flags management functions:
  - Handle FLASH interrupts by calling HAL\_FLASH\_IRQHandler()
  - Callback functions are called when the flash operations are finished:  
HAL\_FLASH\_EndOfOperationCallback() when everything is ok, otherwise  
HAL\_FLASH\_OperationErrorCallback()
  - Get error flag status by calling HAL\_GetError()
3. Option bytes management functions:
  - Lock and Unlock the option bytes using HAL\_FLASH\_OB\_Unlock() and HAL\_FLASH\_OB\_Lock() functions
  - Launch the reload of the option bytes using HAL\_FLASH\_Launch() function. In this case, a reset is generated

In addition to these functions, this driver includes a set of macros allowing to handle the following operations:

- Set the latency
- Enable/Disable the prefetch buffer
- Enable/Disable the Instruction cache and the Data cache
- Reset the Instruction cache and the Data cache
- Enable/Disable the Flash power-down during low-power run and sleep modes
- Enable/Disable the Flash interrupts
- Monitor the Flash flags status

### 24.2.3 Programming operation functions

This subsection provides a set of functions allowing to manage the FLASH program operations.

This section contains the following APIs:

- [\*HAL\\_FLASH\\_Program\(\)\*](#)
- [\*HAL\\_FLASH\\_Program\\_IT\(\)\*](#)
- [\*HAL\\_FLASH\\_IRQHandler\(\)\*](#)
- [\*HAL\\_FLASH\\_EndOfOperationCallback\(\)\*](#)
- [\*HAL\\_FLASH\\_OperationErrorCallback\(\)\*](#)

### 24.2.4 Peripheral Control functions

This subsection provides a set of functions allowing to control the FLASH memory operations.

This section contains the following APIs:

- [\*HAL\\_FLASH\\_Unlock\(\)\*](#)
- [\*HAL\\_FLASH\\_Lock\(\)\*](#)
- [\*HAL\\_FLASH\\_OB\\_Unlock\(\)\*](#)
- [\*HAL\\_FLASH\\_OB\\_Lock\(\)\*](#)
- [\*HAL\\_FLASH\\_OB\\_Launch\(\)\*](#)

### 24.2.5 Peripheral Errors functions

This subsection permits to get in run-time Errors of the FLASH peripheral.

This section contains the following APIs:

- [\*HAL\\_FLASH\\_GetError\(\)\*](#)

### 24.2.6 Detailed description of functions

#### **HAL\_FLASH\_Program**

Function name	<b>HAL_StatusTypeDef HAL_FLASH_Program (uint32_t TypeProgram, uint32_t Address, uint64_t Data)</b>
Function description	Program double word or fast program of a row at a specified address.
Parameters	<ul style="list-style-type: none"> <li>• <b>TypeProgram:</b> Indicate the way to program at a specified address. This parameter can be a value of FLASH Program Type</li> <li>• <b>Address:</b> specifies the address to be programmed.</li> <li>• <b>Data:</b> specifies the data to be programmed This parameter is the data for the double word program and the address where are stored the data for the row fast program</li> </ul>
Return values	• <b>HAL_StatusTypeDef:</b> HAL Status

#### **HAL\_FLASH\_Program\_IT**

Function name	<b>HAL_StatusTypeDef HAL_FLASH_Program_IT (uint32_t TypeProgram, uint32_t Address, uint64_t Data)</b>
Function description	Program double word or fast program of a row at a specified

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	address with interrupt enabled.
Parameters	<ul style="list-style-type: none"> <li>• <b>TypeProgram:</b> Indicate the way to program at a specified address. This parameter can be a value of FLASH Program Type</li> <li>• <b>Address:</b> specifies the address to be programmed.</li> <li>• <b>Data:</b> specifies the data to be programmed This parameter is the data for the double word program and the address where are stored the data for the row fast program</li> </ul>
Return values	<ul style="list-style-type: none"> <li>• <b>HAL:</b> Status</li> </ul>

### HAL\_FLASH\_IRQHandler

Function name **void HAL\_FLASH\_IRQHandler (void )**

Function description Handle FLASH interrupt request.

Return values
 

- **None:**

### HAL\_FLASH\_EndOfOperationCallback

Function name **void HAL\_FLASH\_EndOfOperationCallback (uint32\_t ReturnValue)**

Function description FLASH end of operation interrupt callback.

Parameters
 

- **ReturnValue:** The value saved in this parameter depends on the ongoing procedure Mass Erase: Bank number which has been requested to erase Page Erase: Page which has been erased (if 0xFFFFFFFF, it means that all the selected pages have been erased) Program: Address which was selected for data program

Return values
 

- **None:**

### HAL\_FLASH\_OperationErrorHandler

Function name **void HAL\_FLASH\_OperationErrorHandler (uint32\_t ReturnValue)**

Function description FLASH operation error interrupt callback.

Parameters
 

- **ReturnValue:** The value saved in this parameter depends on the ongoing procedure Mass Erase: Bank number which has been requested to erase Page Erase: Page number which returned an error Program: Address which was selected for data program

Return values
 

- **None:**

### HAL\_FLASH\_Unlock

Function name **HAL\_StatusTypeDef HAL\_FLASH\_Unlock (void )**

Function description Unlock the FLASH control register access.

Return values
 

- **HAL:** Status

**HAL\_FLASH\_Lock**

Function name      **HAL\_StatusTypeDef HAL\_FLASH\_Lock (void )**

Function description      Lock the FLASH control register access.

Return values      •    **HAL:** Status

**HAL\_FLASH\_OB\_Unlock**

Function name      **HAL\_StatusTypeDef HAL\_FLASH\_OB\_Unlock (void )**

Function description      Unlock the FLASH Option Bytes Registers access.

Return values      •    **HAL:** Status

**HAL\_FLASH\_OB\_Lock**

Function name      **HAL\_StatusTypeDef HAL\_FLASH\_OB\_Lock (void )**

Function description      Lock the FLASH Option Bytes Registers access.

Return values      •    **HAL:** Status

**HAL\_FLASH\_OB\_Launch**

Function name      **HAL\_StatusTypeDef HAL\_FLASH\_OB\_Launch (void )**

Function description      Launch the option byte loading.

Return values      •    **HAL:** Status

**HAL\_FLASH\_GetError**

Function name      **uint32\_t HAL\_FLASH\_GetError (void )**

Function description      Get the specific FLASH error flag.

Return values      •    **FLASH\_ErrorCode:** The returned value can be:  
– HAL\_FLASH\_ERROR\_RD: FLASH Read Protection error flag (PCROP)  
– HAL\_FLASH\_ERROR\_PGS: FLASH Programming Sequence error flag  
– HAL\_FLASH\_ERROR\_PGP: FLASH Programming Parallelism error flag  
– HAL\_FLASH\_ERROR\_PGA: FLASH Programming Alignment error flag  
– HAL\_FLASH\_ERROR\_WRP: FLASH Write protected error flag  
– HAL\_FLASH\_ERROR\_OPERATION: FLASH operation Error flag  
– HAL\_FLASH\_ERROR\_NONE: No error set  
– HAL\_FLASH\_ERROR\_OP: FLASH Operation error  
– HAL\_FLASH\_ERROR\_PROG: FLASH Programming error  
– HAL\_FLASH\_ERROR\_WRP: FLASH Write protection error  
– HAL\_FLASH\_ERROR\_PGA: FLASH Programming alignment error

- HAL\_FLASH\_ERROR\_SIZ: FLASH Size error
- HAL\_FLASH\_ERROR\_PGS: FLASH Programming sequence error
- HAL\_FLASH\_ERROR\_MIS: FLASH Fast programming data miss error
- HAL\_FLASH\_ERROR\_FAST: FLASH Fast programming error
- HAL\_FLASH\_ERROR\_RD: FLASH PCROP read error
- HAL\_FLASH\_ERROR\_OPTV: FLASH Option validity error
- FLASH\_FLAG\_PEMPTY: FLASH Boot from not programmed flash (apply only for STM32L43x/STM32L44x devices)
- HAL\_FLASH\_ERROR\_ECCD: FLASH two ECC errors have been detected

## 24.3 FLASH Firmware driver defines

### 24.3.1 FLASH

#### *FLASH Banks*

FLASH_BANK_1	Bank 1
FLASH_BANK_2	Bank 2
FLASH_BANK_BOTH	Bank1 and Bank2

#### *FLASH Error*

HAL_FLASH_ERROR_NONE
HAL_FLASH_ERROR_OP
HAL_FLASH_ERROR_PROG
HAL_FLASH_ERROR_WRP
HAL_FLASH_ERROR_PGA
HAL_FLASH_ERROR_SIZ
HAL_FLASH_ERROR_PGS
HAL_FLASH_ERROR_MIS
HAL_FLASH_ERROR_FAST
HAL_FLASH_ERROR_RD
HAL_FLASH_ERROR_OPTV
HAL_FLASH_ERROR_ECCD
HAL_FLASH_ERROR_PEMPTY

#### *FLASH Exported Macros*

`_HAL_FLASH_SET_LATENCY`

#### **Description:**

- Set the FLASH Latency.

#### **Parameters:**

- `_LATENCY_`: FLASH

**Latency** This parameter can be one of the following values:

- FLASH\_LATENCY\_0: FLASH Zero wait state
- FLASH\_LATENCY\_1: FLASH One wait state
- FLASH\_LATENCY\_2: FLASH Two wait states
- FLASH\_LATENCY\_3: FLASH Three wait states
- FLASH\_LATENCY\_4: FLASH Four wait states

**Return value:**

- None

**\_HAL\_FLASH\_GET\_LATENCY**

**Description:**

- Get the FLASH Latency.

**Return value:**

- FLASH: Latency This parameter can be one of the following values:
  - FLASH\_LATENCY\_0: FLASH Zero wait state
  - FLASH\_LATENCY\_1: FLASH One wait state
  - FLASH\_LATENCY\_2: FLASH Two wait states
  - FLASH\_LATENCY\_3: FLASH Three wait states
  - FLASH\_LATENCY\_4: FLASH Four wait states

**\_HAL\_FLASH\_PREFETCH\_BUFFER\_ENABLE**

**Description:**

- Enable the FLASH prefetch buffer.

**Return value:**

- None

**\_HAL\_FLASH\_PREFETCH\_BUFFER\_DISABLE**

**Description:**

- Disable the FLASH prefetch buffer.

**Return value:**

- None

**\_HAL\_FLASH\_INSTRUCTION\_CACHE\_ENABLE**

**Description:**

- Enable the FLASH instruction cache.

**Return value:**

- none

`__HAL_FLASH_INSTRUCTION_CACHE_DISABLE`

**Description:**

- Disable the FLASH instruction cache.

**Return value:**

- none

`__HAL_FLASH_DATA_CACHE_ENABLE`

**Description:**

- Enable the FLASH data cache.

**Return value:**

- none

`__HAL_FLASH_DATA_CACHE_DISABLE`

**Description:**

- Disable the FLASH data cache.

**Return value:**

- none

`__HAL_FLASH_INSTRUCTION_CACHE_RESET`

**Description:**

- Reset the FLASH instruction Cache.

**Return value:**

- None

**Notes:**

- This function must be used only when the Instruction Cache is disabled.

**Description:**

- Reset the FLASH data Cache.

**Return value:**

- None

**Notes:**

- This function must be used only when the data Cache is disabled.

**Notes:**

- Writing this bit to 0 this bit, automatically the keys are loss and a new unlock sequence is necessary to re-write it to 1.

`__HAL_FLASH_POWER_DOWN_ENABLE`

**Notes:**

- Writing this bit to 0 this bit,

`__HAL_FLASH_POWER_DOWN_DISABLE`

**Notes:**

automatically the keys are lost  
and a new unlock sequence is  
necessary to re-write it to 1.

<code>_HAL_FLASH_SLEEP_POWERDOWN_ENABLE</code>	<b>Description:</b>
	<ul style="list-style-type: none"> <li>• Enable the FLASH power down during Low-Power sleep mode.</li> </ul>
	<b>Return value:</b>
	<ul style="list-style-type: none"> <li>• none</li> </ul>
<code>_HAL_FLASH_SLEEP_POWERDOWN_DISABLE</code>	<b>Description:</b>
	<ul style="list-style-type: none"> <li>• Disable the FLASH power down during Low-Power sleep mode.</li> </ul>
	<b>Return value:</b>
	<ul style="list-style-type: none"> <li>• none</li> </ul>

#### ***FLASH Flags Definition***

<code>FLASH_FLAG_EOP</code>	FLASH End of operation flag
<code>FLASH_FLAG_OPERR</code>	FLASH Operation error flag
<code>FLASH_FLAG_PROGERR</code>	FLASH Programming error flag
<code>FLASH_FLAG_WRPERR</code>	FLASH Write protection error flag
<code>FLASH_FLAG_PGAERR</code>	FLASH Programming alignment error flag
<code>FLASH_FLAG_SIZERR</code>	FLASH Size error flag
<code>FLASH_FLAG_PGSERR</code>	FLASH Programming sequence error flag
<code>FLASH_FLAG_MISERR</code>	FLASH Fast programming data miss error flag
<code>FLASH_FLAG_FASTERR</code>	FLASH Fast programming error flag
<code>FLASH_FLAG_RDERR</code>	FLASH PCROP read error flag
<code>FLASH_FLAG_OPTVERR</code>	FLASH Option validity error flag
<code>FLASH_FLAG_BSY</code>	FLASH Busy flag
<code>FLASH_FLAG_PEMPTY</code>	FLASH Program empty
<code>FLASH_FLAG_ECCC</code>	FLASH ECC correction
<code>FLASH_FLAG_ECCD</code>	FLASH ECC detection
<code>FLASH_FLAG_ALL_ERRORS</code>	

#### ***FLASH Interrupts Macros***

<code>_HAL_FLASH_ENABLE_IT</code>	<b>Description:</b>
	<ul style="list-style-type: none"> <li>• Enable the specified FLASH interrupt.</li> </ul>
	<b>Parameters:</b>
	<ul style="list-style-type: none"> <li>• <code>_INTERRUPT_</code>: FLASH interrupt This parameter can be any combination of the following values: <ul style="list-style-type: none"> <li>– <code>FLASH_IT_EOP</code>: End of FLASH Operation</li> </ul> </li> </ul>

- Interrupt
  - FLASH\_IT\_OPERR: Error Interrupt
  - FLASH\_IT\_RDERR: PCROP Read Error Interrupt
  - FLASH\_IT\_ECCC: ECC Correction Interrupt

**Return value:**

- none

**\_HAL\_FLASH\_DISABLE\_IT**

- Disable the specified FLASH interrupt.

**Parameters:**

- \_INTERRUPT\_: FLASH interrupt This parameter can be any combination of the following values:
  - FLASH\_IT\_EOP: End of FLASH Operation Interrupt
  - FLASH\_IT\_OPERR: Error Interrupt
  - FLASH\_IT\_RDERR: PCROP Read Error Interrupt
  - FLASH\_IT\_ECCC: ECC Correction Interrupt

**Return value:**

- none

**\_HAL\_FLASH\_GET\_FLAG**

- Check whether the specified FLASH flag is set or not.

**Parameters:**

- \_FLAG\_: specifies the FLASH flag to check. This parameter can be one of the following values:
  - FLASH\_FLAG\_EOP: FLASH End of Operation flag
  - FLASH\_FLAG\_OPERR: FLASH Operation error flag
  - FLASH\_FLAG\_PROGERR: FLASH Programming error flag
  - FLASH\_FLAG\_WRPERR: FLASH Write protection error flag
  - FLASH\_FLAG\_PGAERR: FLASH Programming alignment error flag
  - FLASH\_FLAG\_SIZERR: FLASH Size error flag
  - FLASH\_FLAG\_PGSERR: FLASH Programming sequence error flag
  - FLASH\_FLAG\_MISERR: FLASH Fast programming data miss error flag
  - FLASH\_FLAG\_FASTERR: FLASH Fast programming error flag
  - FLASH\_FLAG\_RDERR: FLASH PCROP read error flag
  - FLASH\_FLAG\_OPTVERR: FLASH Option validity error flag
  - FLASH\_FLAG\_BSY: FLASH write/erase

- operations in progress flag
- FLASH\_FLAG\_PEMPTY: FLASH Boot from not programmed flash (apply only for STM32L43x/STM32L44x devices)
- FLASH\_FLAG\_ECCC: FLASH one ECC error has been detected and corrected
- FLASH\_FLAG\_ECCD: FLASH two ECC errors have been detected

**Return value:**

- The new state of FLASH\_FLAG (SET or RESET).

**\_HAL\_FLASH\_CLEAR\_FLAG****Description:**

- Clear the FLASH's pending flags.

**Parameters:**

- \_\_FLAG\_\_: specifies the FLASH flags to clear. This parameter can be any combination of the following values:
  - FLASH\_FLAG\_EOP: FLASH End of Operation flag
  - FLASH\_FLAG\_OPERR: FLASH Operation error flag
  - FLASH\_FLAG\_PROGERR: FLASH Programming error flag
  - FLASH\_FLAG\_WRPERR: FLASH Write protection error flag
  - FLASH\_FLAG\_PGAERR: FLASH Programming alignment error flag
  - FLASH\_FLAG\_SIZERR: FLASH Size error flag
  - FLASH\_FLAG\_PGSERR: FLASH Programming sequence error flag
  - FLASH\_FLAG\_MISERR: FLASH Fast programming data miss error flag
  - FLASH\_FLAG\_FASTERR: FLASH Fast programming error flag
  - FLASH\_FLAG\_RDERR: FLASH PCROP read error flag
  - FLASH\_FLAG\_OPTVERR: FLASH Option validity error flag
  - FLASH\_FLAG\_ECCC: FLASH one ECC error has been detected and corrected
  - FLASH\_FLAG\_ECCD: FLASH two ECC errors have been detected
  - FLASH\_FLAG\_ALL\_ERRORS: FLASH All errors flags

**Return value:**

- None

***FLASH Interrupts Definition***

**FLASH\_IT\_EOP**      End of FLASH Operation Interrupt source

**FLASH\_IT\_OPERR**      Error Interrupt source

<code>FLASH_IT_RDERR</code>	PCROP Read Error Interrupt source
<code>FLASH_IT_ECCC</code>	ECC Correction Interrupt source
<b><i>FLASH Keys</i></b>	
<code>FLASH_KEY1</code>	Flash key1
<code>FLASH_KEY2</code>	Flash key2: used with <code>FLASH_KEY1</code> to unlock the FLASH registers access
<code>FLASH_PDKEY1</code>	Flash power down key1
<code>FLASH_PDKEY2</code>	Flash power down key2: used with <code>FLASH_PDKEY1</code> to unlock the RUN_PD bit in <code>FLASH_ACR</code>
<code>FLASH_OPTKEY1</code>	Flash option byte key1
<code>FLASH_OPTKEY2</code>	Flash option byte key2: used with <code>FLASH_OPTKEY1</code> to allow option bytes operations
<b><i>FLASH Latency</i></b>	
<code>FLASH_LATENCY_0</code>	FLASH Zero wait state
<code>FLASH_LATENCY_1</code>	FLASH One wait state
<code>FLASH_LATENCY_2</code>	FLASH Two wait states
<code>FLASH_LATENCY_3</code>	FLASH Three wait states
<code>FLASH_LATENCY_4</code>	FLASH Four wait states
<code>FLASH_LATENCY_5</code>	FLASH Five wait state
<code>FLASH_LATENCY_6</code>	FLASH Six wait state
<code>FLASH_LATENCY_7</code>	FLASH Seven wait states
<code>FLASH_LATENCY_8</code>	FLASH Eight wait states
<code>FLASH_LATENCY_9</code>	FLASH Nine wait states
<code>FLASH_LATENCY_10</code>	FLASH Ten wait state
<code>FLASH_LATENCY_11</code>	FLASH Eleven wait state
<code>FLASH_LATENCY_12</code>	FLASH Twelve wait states
<code>FLASH_LATENCY_13</code>	FLASH Thirteen wait states
<code>FLASH_LATENCY_14</code>	FLASH Fourteen wait states
<code>FLASH_LATENCY_15</code>	FLASH Fifteen wait states
<b><i>FLASH Option Bytes PCROP On RDP Level Type</i></b>	
<code>OB_PCROP_RDP_NOT_ERASE</code>	PCROP area is not erased when the RDP level is decreased from Level 1 to Level 0
<code>OB_PCROP_RDP_ERASE</code>	PCROP area is erased when the RDP level is decreased from Level 1 to Level 0 (full mass erase)
<b><i>FLASH Option Bytes Read Protection</i></b>	
<code>OB_RDP_LEVEL_0</code>	
<code>OB_RDP_LEVEL_1</code>	
<code>OB_RDP_LEVEL_2</code>	Warning: When enabling read protection level 2 it's no more

possible to go back to level 1 or 0

#### ***FLASH Option Bytes Type***

OPTIONBYTE_WRP	WRP option byte configuration
OPTIONBYTE_RDP	RDP option byte configuration
OPTIONBYTE_USER	USER option byte configuration
OPTIONBYTE_PCROP	PCROP option byte configuration

#### ***FLASH Option Bytes User BFB2 Mode***

OB_BFB2_DISABLE	Dual-bank boot disable
OB_BFB2_ENABLE	Dual-bank boot enable

#### ***FLASH Option Bytes User BOR Level***

OB_BOR_LEVEL_0	Reset level threshold is around 1.7V
OB_BOR_LEVEL_1	Reset level threshold is around 2.0V
OB_BOR_LEVEL_2	Reset level threshold is around 2.2V
OB_BOR_LEVEL_3	Reset level threshold is around 2.5V
OB_BOR_LEVEL_4	Reset level threshold is around 2.8V

#### ***FLASH Option Bytes User DBANK Type***

OB_DBANK_128_BITS	Single-bank with 128-bits data
OB_DBANK_64_BITS	Dual-bank with 64-bits data

#### ***FLASH Option Bytes User Dual-bank Type***

OB_DUALBANK_SINGLE	1 MB/512 kB Single-bank Flash
OB_DUALBANK_DUAL	1 MB/512 kB Dual-bank Flash

#### ***FLASH Option Bytes User IWDG Mode On Standby***

OB_IWDG_STDBY_FREEZE	Independent watchdog counter is frozen in Standby mode
OB_IWDG_STDBY_RUN	Independent watchdog counter is running in Standby mode

#### ***FLASH Option Bytes User IWDG Mode On Stop***

OB_IWDG_STOP_FREEZE	Independent watchdog counter is frozen in Stop mode
OB_IWDG_STOP_RUN	Independent watchdog counter is running in Stop mode

#### ***FLASH Option Bytes User IWDG Type***

OB_IWDG_HW	Hardware independent watchdog
OB_IWDG_SW	Software independent watchdog

#### ***FLASH Option Bytes User BOOT1 Type***

OB_BOOT1_SRAM	Embedded SRAM1 is selected as boot space (if BOOT0=1)
OB_BOOT1_SYSTEM	System memory is selected as boot space (if BOOT0=1)

#### ***FLASH Option Bytes User Reset On Shutdown***

OB_SHUTDOWN_RST	Reset generated when entering the shutdown mode
OB_SHUTDOWN_NORST	No reset generated when entering the shutdown mode

***FLASH Option Bytes User Reset On Standby***

OB_STANDBY_RST	Reset generated when entering the standby mode
OB_STANDBY_NORST	No reset generated when entering the standby mode

***FLASH Option Bytes User Reset On Stop***

OB_STOP_RST	Reset generated when entering the stop mode
OB_STOP_NORST	No reset generated when entering the stop mode

***FLASH Option Bytes User SRAM2 Parity Check Type***

OB_SRAM2_PARITY_ENABLE	SRAM2 parity check enable
OB_SRAM2_PARITY_DISABLE	SRAM2 parity check disable

***FLASH Option Bytes User SRAM2 Erase On Reset Type***

OB_SRAM2_RST_ERASE	SRAM2 erased when a system reset occurs
OB_SRAM2_RST_NOT_ERASE	SRAM2 is not erased when a system reset occurs

***FLASH Option Bytes User Type***

OB_USER_BOR_LEV	BOR reset Level
OB_USER_nRST_STOP	Reset generated when entering the stop mode
OB_USER_nRST_STDBY	Reset generated when entering the standby mode
OB_USER_IWDG_SW	Independent watchdog selection
OB_USER_IWDG_STOP	Independent watchdog counter freeze in stop mode
OB_USER_IWDG_STDBY	Independent watchdog counter freeze in standby mode
OB_USER_WWDG_SW	Window watchdog selection
OB_USER_BFB2	Dual-bank boot
OB_USER_DUALBANK	Dual-Bank on 1MB or 512kB Flash memory devices
OB_USER_nBOOT1	Boot configuration
OB_USER_SRAM2_PE	SRAM2 parity check enable
OB_USER_SRAM2_RST	SRAM2 Erase when system reset
OB_USER_nRST_SHDW	Reset generated when entering the shutdown mode
OB_USER_nSWBOOT0	Software BOOT0
OB_USER_nBOOT0	nBOOT0 option bit
OB_USER_DBANK	Single bank with 128-bits data or two banks with 64-bits data

***FLASH Option Bytes User WWDG Type***

OB_WWDG_HW	Hardware window watchdog
OB_WWDG_SW	Software window watchdog

***FLASH WRP Area***

OB_WRPAREA_BANK1_AREAA	Flash Bank 1 Area A
OB_WRPAREA_BANK1_AREAB	Flash Bank 1 Area B
OB_WRPAREA_BANK2_AREAA	Flash Bank 2 Area A

**OB\_WRPAREA\_BANK2\_AREAB** Flash Bank 2 Area B

***FLASH Erase Type***

**FLASH\_TYPEERASE\_PAGES** Pages erase only

**FLASH\_TYPEERASE\_MASSERASE** Flash mass erase activation

***FLASH Program Type***

**FLASH\_TYPEPROGRAM\_DOUBLEWORD** Program a double-word (64-bit) at a specified address.

**FLASH\_TYPEPROGRAM\_FAST** Fast program a 32 row double-word (64-bit) at a specified address. And another 32 row double-word (64-bit) will be programmed

**FLASH\_TYPEPROGRAM\_FAST\_AND\_LAST** Fast program a 32 row double-word (64-bit) at a specified address. And this is the last 32 row double-word (64-bit) programmed

## 25 HAL FLASH Extension Driver

### 25.1 FLASHEx Firmware driver API description

#### 25.1.1 Flash Extended features

Comparing to other previous devices, the FLASH interface for STM32L4xx devices contains the following additional features

- Capacity up to 2 Mbyte with dual bank architecture supporting read-while-write capability (RWW)
- Dual bank memory organization
- PCROP protection for all banks

#### 25.1.2 How to use this driver

This driver provides functions to configure and program the FLASH memory of all STM32L4xx devices. It includes

1. Flash Memory Erase functions:
  - Lock and Unlock the FLASH interface using HAL\_FLASH\_Unlock() and HAL\_FLASH\_Lock() functions
  - Erase function: Erase page, erase all sectors
  - There are two modes of erase:
    - Polling Mode using HAL\_FLASHEx\_Erase()
    - Interrupt Mode using HAL\_FLASHEx\_Erase\_IT()
2. Option Bytes Programming function: Use HAL\_FLASHEx\_OBProgram() to:
  - Set/Reset the write protection
  - Set the Read protection Level
  - Program the user Option Bytes
  - Configure the PCROP protection
3. Get Option Bytes Configuration function: Use HAL\_FLASHEx\_OBGetConfig() to:
  - Get the value of a write protection area
  - Know if the read protection is activated
  - Get the value of the user Option Bytes
  - Get the value of a PCROP area

#### 25.1.3 Extended programming operation functions

This subsection provides a set of functions allowing to manage the Extended FLASH programming operations Operations.

This section contains the following APIs:

- [\*HAL\\_FLASHEx\\_Erase\(\)\*](#)
- [\*HAL\\_FLASHEx\\_Erase\\_IT\(\)\*](#)
- [\*HAL\\_FLASHEx\\_OBProgram\(\)\*](#)
- [\*HAL\\_FLASHEx\\_OBGetConfig\(\)\*](#)

#### 25.1.4 Extended specific configuration functions

This subsection provides a set of functions allowing to manage the Extended FLASH specific configurations.

This section contains the following APIs:

- [\*HAL\\_FLASHEx\\_ConfigLVEPin\(\)\*](#)

## 25.1.5 Detailed description of functions

### **HAL\_FLASHEx\_Erase**

Function name	<b>HAL_StatusTypeDef HAL_FLASHEx_Erase (FLASH_EraselInitTypeDef * pEraselInit, uint32_t * PageError)</b>
Function description	Perform a mass erase or erase the specified FLASH memory pages.
Parameters	<ul style="list-style-type: none"> <li>• <b>pEraselInit:</b> pointer to an FLASH_EraselInitTypeDef structure that contains the configuration information for the erasing.</li> <li>• <b>PageError:</b> : pointer to variable that contains the configuration information on faulty page in case of error (0xFFFFFFFF means that all the pages have been correctly erased)</li> </ul>
Return values	<ul style="list-style-type: none"> <li>• <b>HAL:</b> Status</li> </ul>

### **HAL\_FLASHEx\_Erase\_IT**

Function name	<b>HAL_StatusTypeDef HAL_FLASHEx_Erase_IT (FLASH_EraselInitTypeDef * pEraselInit)</b>
Function description	Perform a mass erase or erase the specified FLASH memory pages with interrupt enabled.
Parameters	<ul style="list-style-type: none"> <li>• <b>pEraselInit:</b> pointer to an FLASH_EraselInitTypeDef structure that contains the configuration information for the erasing.</li> </ul>
Return values	<ul style="list-style-type: none"> <li>• <b>HAL:</b> Status</li> </ul>

### **HAL\_FLASHEx\_OBProgram**

Function name	<b>HAL_StatusTypeDef HAL_FLASHEx_OBProgram (FLASH_OBProgramInitTypeDef * pOBInit)</b>
Function description	Program Option bytes.
Parameters	<ul style="list-style-type: none"> <li>• <b>pOBInit:</b> pointer to an FLASH_OBInitStruct structure that contains the configuration information for the programming.</li> </ul>
Return values	<ul style="list-style-type: none"> <li>• <b>HAL:</b> Status</li> </ul>

### **HAL\_FLASHEx\_OBGetConfig**

Function name	<b>void HAL_FLASHEx_OBGetConfig (FLASH_OBProgramInitTypeDef * pOBInit)</b>
Function description	Get the Option bytes configuration.
Parameters	<ul style="list-style-type: none"> <li>• <b>pOBInit:</b> pointer to an FLASH_OBInitStruct structure that contains the configuration information.</li> </ul>
Return values	<ul style="list-style-type: none"> <li>• <b>None:</b></li> </ul>

Notes

- The fields pOBInit->WRPArea and pOBInit->PCROPConfig should indicate which area is requested for the WRP and

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PCROP, else no information will be returned

### HAL\_FLASHEx\_ConfigLVEPin

Function name	<b>HAL_StatusTypeDef HAL_FLASHEx_ConfigLVEPin (uint32_t ConfigLVE)</b>
Function description	Configuration of the LVE pin of the Flash (managed by power controller or forced to low in order to use an external SMPS)
Parameters	<ul style="list-style-type: none"><li>• <b>ConfigLVE:</b> Configuration of the LVE pin, This parameter can be one of the following values:<ul style="list-style-type: none"><li>– FLASH_LVE_PIN_CTRL: LVE FLASH pin controlled by power controller</li><li>– FLASH_LVE_PIN_FORCED: LVE FLASH pin enforced to low (external SMPS used)</li></ul></li></ul>
Return values	<ul style="list-style-type: none"><li>• <b>HAL:</b> Status</li></ul>
Notes	<ul style="list-style-type: none"><li>• Before enforcing the LVE pin to low, the SOC should be in low voltage range 2 and the voltage VDD12 should be higher than 1.08V and SMPS is ON.</li></ul>

## 25.2 FLASHEx Firmware driver defines

### 25.2.1 FLASHEx

#### *FLASHEx LVE pin configuration*

`FLASH_LVE_PIN_CTRL` LVE FLASH pin controlled by power controller

`FLASH_LVE_PIN_FORCED` LVE FLASH pin enforced to low (external SMPS used)

## 26 HAL FLASH\_\_RAMFUNC Generic Driver

### 26.1 FLASH\_\_RAMFUNC Firmware driver API description

#### 26.1.1 Flash RAM functions

##### Arm Compiler

RAM functions are defined using the toolchain options. Functions that are executed in RAM should reside in a separate source module. Using the 'Options for File' dialog you can simply change the 'Code / Const' area of a module to a memory space in physical RAM. Available memory areas are declared in the 'Target' tab of the Options for Target dialog.

##### ICCARM Compiler

RAM functions are defined using a specific toolchain keyword "\_\_ramfunc".

##### GNU Compiler

RAM functions are defined using a specific toolchain attribute "\_\_attribute\_\_((section(".RamFunc")))".

#### 26.1.2 ramfunc functions

This subsection provides a set of functions that should be executed from RAM.

This section contains the following APIs:

- [\*\*HAL\\_FLASHEx\\_EnableRunPowerDown\(\)\*\*](#)
- [\*\*HAL\\_FLASHEx\\_DisableRunPowerDown\(\)\*\*](#)
- [\*\*HAL\\_FLASHEx\\_OB\\_DBankConfig\(\)\*\*](#)

#### 26.1.3 Detailed description of functions

##### HAL\_FLASHEx\_EnableRunPowerDown

Function name	<code>__RAM_FUNC HAL_FLASHEx_EnableRunPowerDown (void )</code>
Function description	Enable the Power down in Run Mode.
Return values	<ul style="list-style-type: none"><li>• <b>None:</b></li></ul>
Notes	<ul style="list-style-type: none"><li>• This function should be called and executed from SRAM memory</li></ul>

##### HAL\_FLASHEx\_DisableRunPowerDown

Function name	<code>__RAM_FUNC HAL_FLASHEx_DisableRunPowerDown (void )</code>
Function description	Disable the Power down in Run Mode.
Return values	<ul style="list-style-type: none"><li>• <b>None:</b></li></ul>
Notes	<ul style="list-style-type: none"><li>• This function should be called and executed from SRAM memory</li></ul>